



PlayStation

®

NTSC U/C

PlayStation®

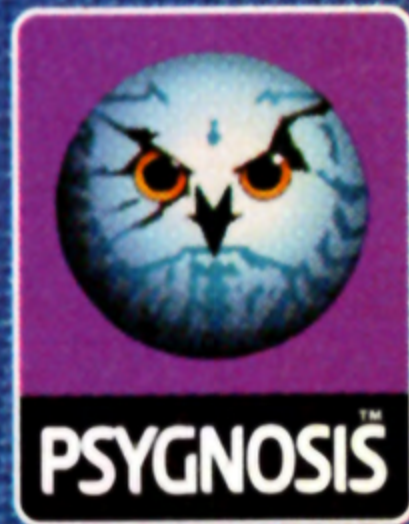


CONTENT RATED BY ESRB

SLUS-00547
94017



POWER SOCCER® 98



PSYGNOSIS™

WARNING: READ BEFORE USING YOUR PLAYSTATION™ GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

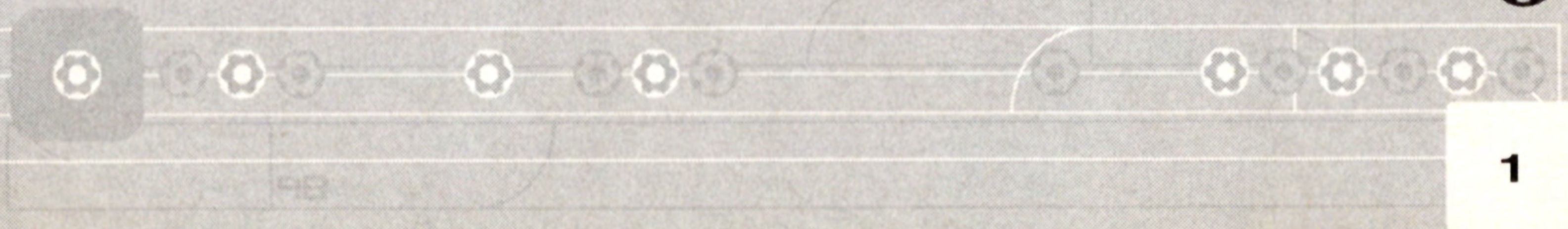
Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION™ DISC:

- This compact disc is intended for use only with the PlayStation™ game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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SETTING UP

To play adidas® Power Soccer 98 on your PlayStation® game console:

1) Set up your PlayStation® game console in accordance with the instruction manual supplied with the system.

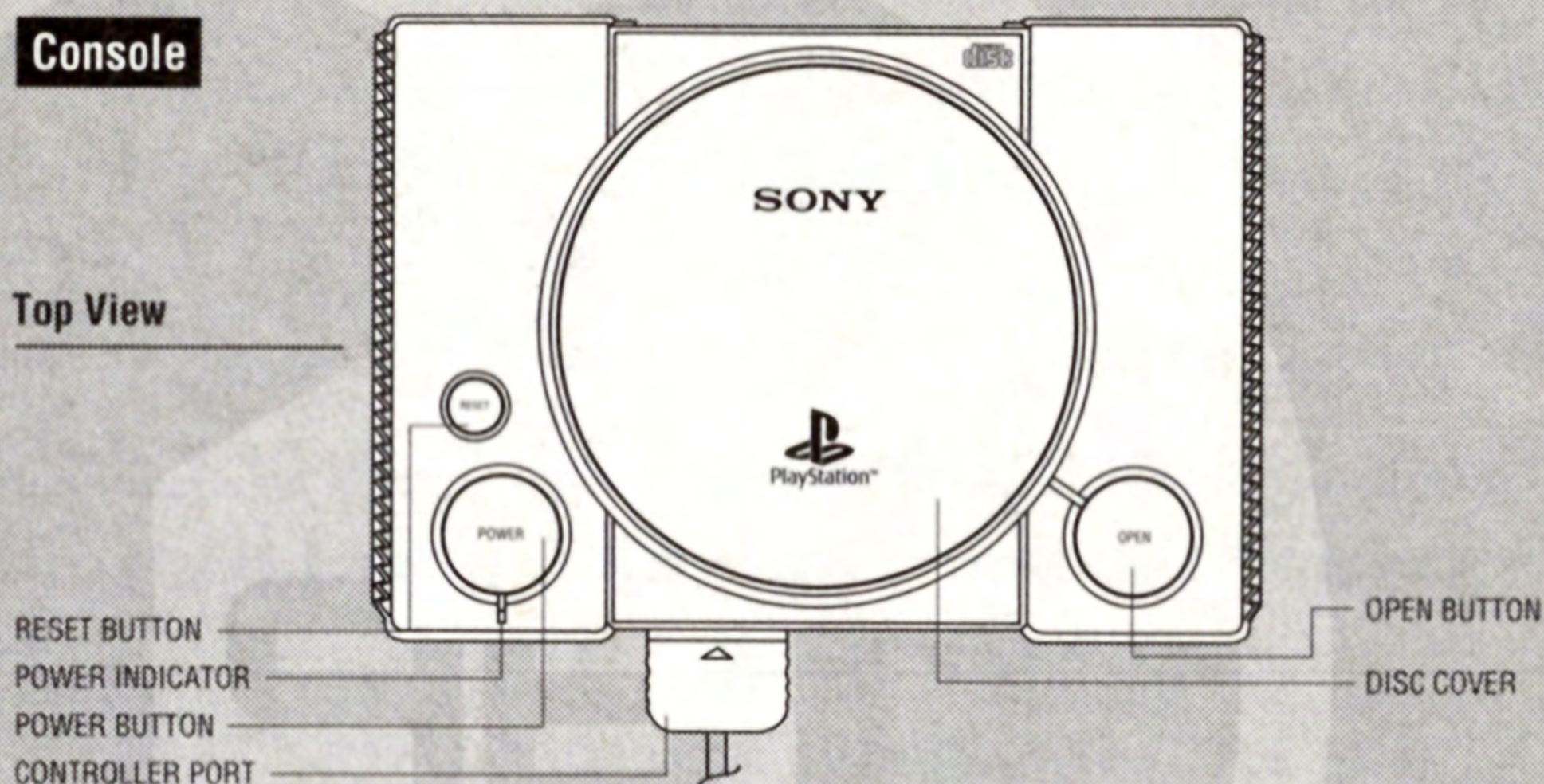
2) Follow your system directions to open the Disc cover and place the Disc onto the bed of the drive, ensuring the printed side faces upwards.

3) Close the Disc cover. If the unit is switched off, press the POWER button to begin play. If the unit is already on, press the RESET button.

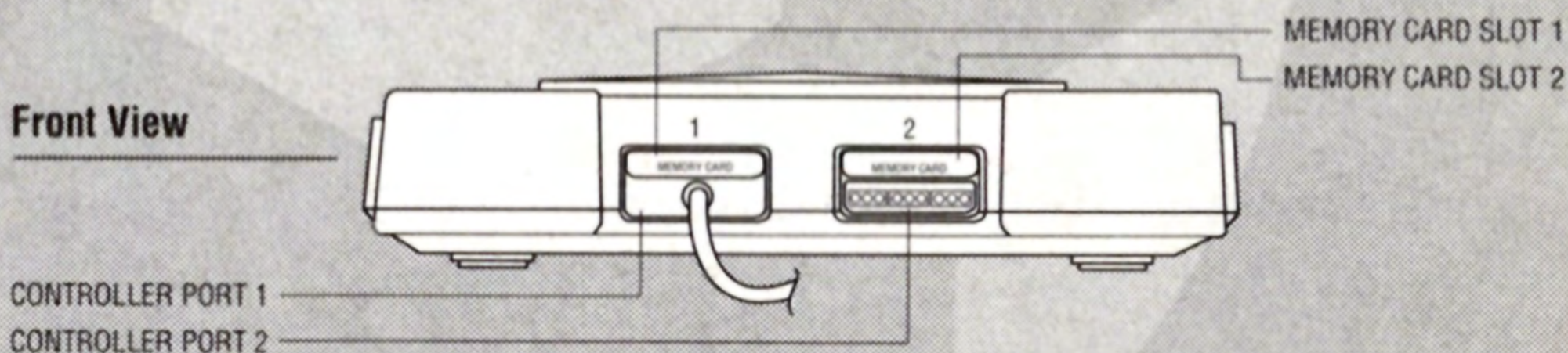
4) Now follow on-screen instructions to start the game.

Console

Top View



Front View



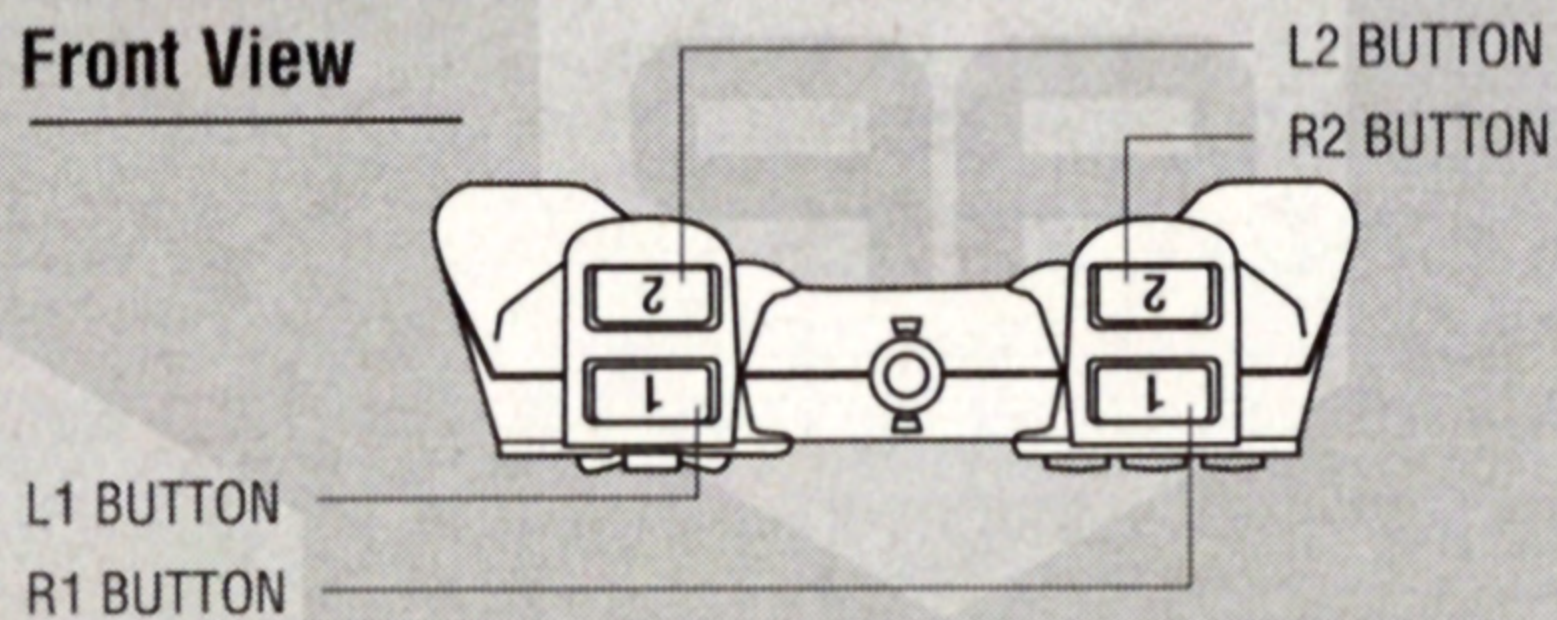
WARNING! It is advised that you do not insert or remove peripherals or Memory Cards once the power has been turned on.

Make sure you have enough free blocks on your Memory Card before commencing play.

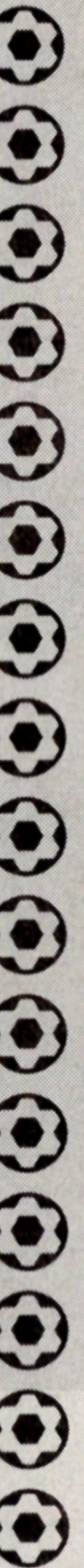
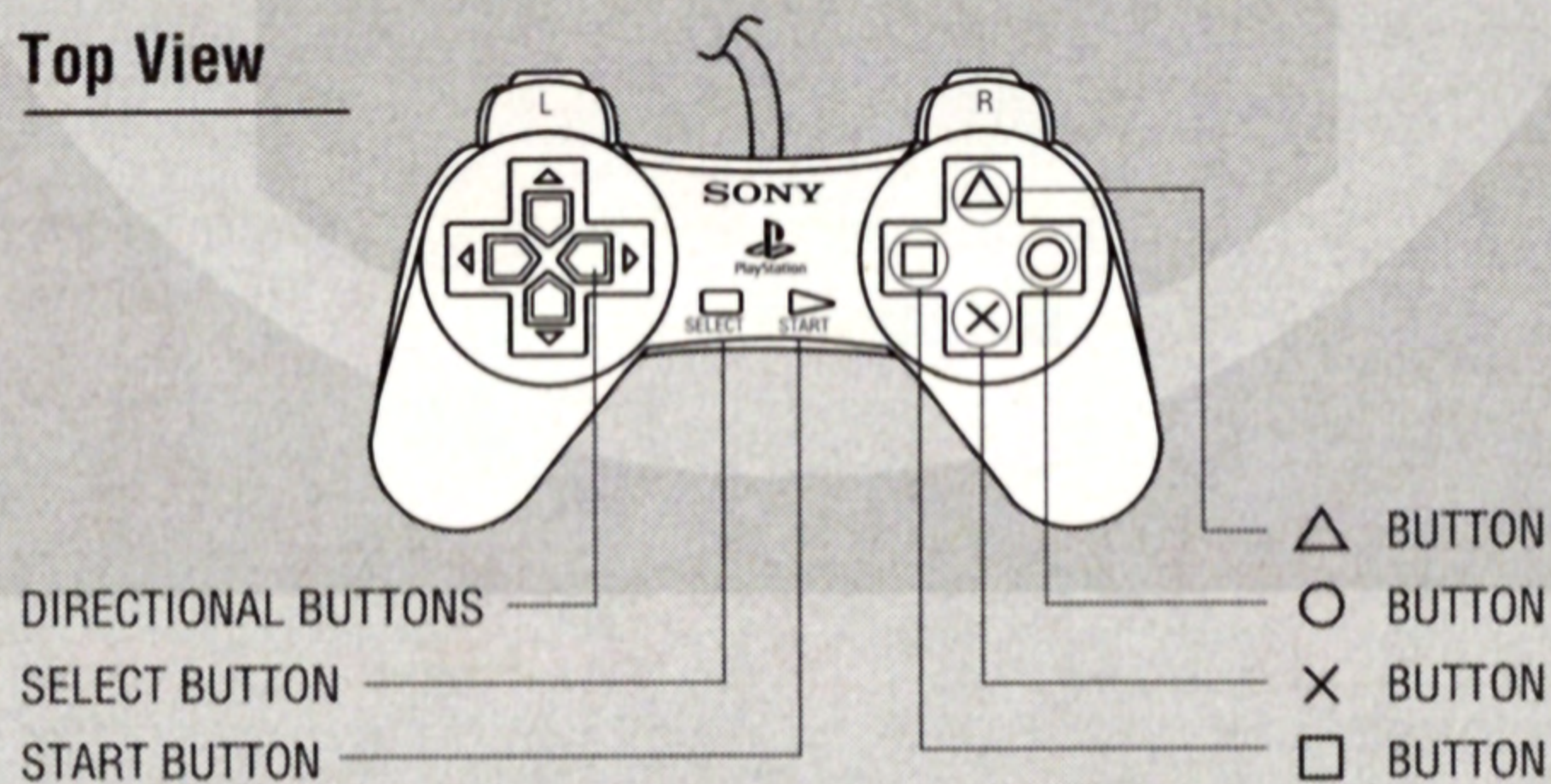
NOTE: when using the Multi-tap, at least one Controller must be connected to Controller port 1-A.

Controller

Front View



Top View





USING A MULTI-TAP

A Multi-tap allows up to 4 players to join a game. Connect the Multi-tap to Controller port 1 on the PlayStation® game console.

Make sure that there is always a Controller inserted into Controller port 1-A. It is recommended that any additional Controllers are inserted sequentially (1-A, 1-B, 1-C etc.).

NOTE: Do not insert or remove peripherals into your PlayStation® game console during a game.

FOREWORD FROM BRIAN MOORE


"No other computer soccer series has come close to the adidas® Power Soccer range for playability, longevity and fun. And with the launch of adidas® Power Soccer 98, Psygnosis has re-invented the computer soccer experience as we know it.


adidas® Power Soccer 98 really is the only game worth putting in your Trophy Cabinet!"

IN-GAME CONTROLS


POSSESSION PLAY


Shoot

Press the  button (hold to increase power)


To hit a ball on the volley, tap the  button, as the player receives a mid-air pass.

Pass



Tap the  button to perform a short pass.

Press the  button to pass it long. (hold to increase power)


Dribble

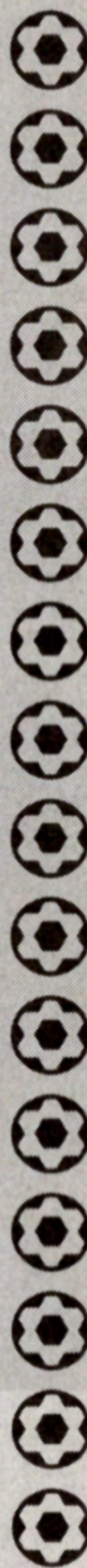
Press the  button to execute a nifty dribble move, and avoid those lunging tackles!

Give-and-Go

Press the  button and the  button together to perform a quick give-and-go with the player you are facing.

Through-Ball

Press the **R2** button and the  button together for a defense-splitting through pass.







BALL WINNING


Speed Burst

Press and hold the **L2** button to chase for the ball that much faster!

Tackle

Press the  button or the  button to get those challenges in.

Header

Press the  button to connect with a cross using a header. The type of header will depend on the height reception of the cross.

SET PLAYS

For corners, goal-kicks and free-kicks, a transparent arrow is displayed on-screen. Use it to guide the angle, direction and height of the kick. Experiment with this function to perform banana shots, benders, curlers and really skillful kicks. Maximize your talent.

NOTE: During a match, press the **L1** button to cycle through the different camera angles.

MENUS

USING MENU SCREENS

Use the Directional buttons to highlight required options. Press the **X** button to confirm. Press the **△** button to return to the previous menu.

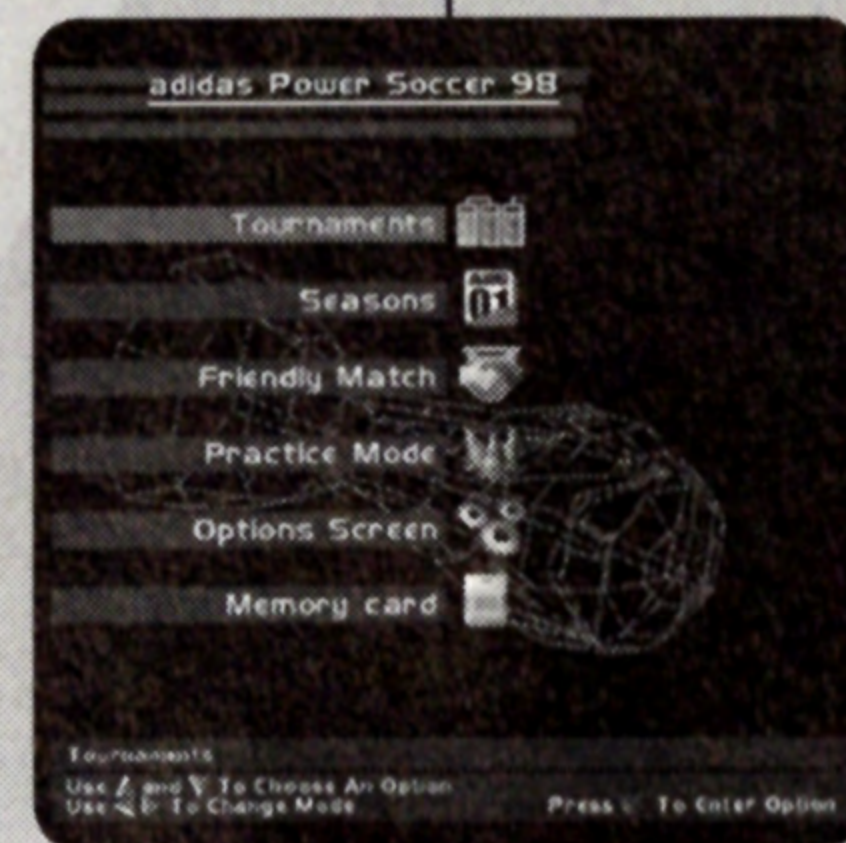
Following a short cinematic sequence, the adidas Power Soccer 98 title screen will be displayed.

Note: You can also access the title screen during a match by holding the SELECT and START buttons simultaneously for two seconds.

Press the START button to quick start a match or press the **X** or SELECT button to access the MAIN MENU.

The **MAIN MENU** will then be displayed:

Tournaments:	Go to Tournament Menu
Seasons:	Go to Season Menu
Friendly Match:	Go to Friendly Match Menu
Practice Mode:	Go to Practice Mode Menu
Options Screen:	Go to Options Screen Menu
Memory Card:	Go to Memory Card Menu





QUICK START OPTION

Press the **START** button to access the Pre-Match Menu and launch directly into a Friendly Match. The teams will be selected at random by the computer.

adidas® POWER SOCCER SECRET SQUADS

Win the different tournaments and unleash the might of the hidden adidas® Power Soccer Secret Squads!

NOTE: Don't forget to save your progress in order to keep the Secret Squads available the next time you play the game!

Tournament Menu

Use the Directional buttons to access each tournament and press the **X** button to confirm.

For country-based tournaments, use the Directional buttons to highlight a National Flag and press the **X** button to confirm, then press the **START** button to continue. For club-based tournaments, use the Up and Down Directional buttons to highlight the name of a soccer club from the list. Press the **X** button to confirm, then press the **START** button to continue. The first round matches will then be displayed. Press the **X** button to access the Pre-Match Menu (see Pre-Match Menu for further details).

World Cup 98:

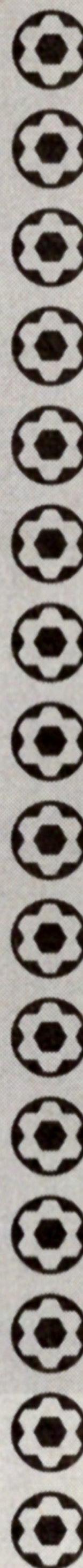
The Qualifiers are over and your country has made it to the most prestigious soccer competition the planet has ever known. Now it is up to you to guide your country to the title. Your nation's pride is at stake here, but are you up to the job?



32 National Flags represent the 32 competing nations. Use the Directional buttons to highlight your nation's flag and press the **X** button to confirm. Then press the **START** button to continue. The match list will then be displayed.

The Official Draw

A1 Brazil	C4 Denmark	F3 Yugoslavia
A2 Scotland	D1 Spain	F4 Iran
A3 Morocco	D2 Nigeria	G1 Romania
A4 Norway	D3 Paraguay	G2 Colombia
B1 Italy	D4 Bulgaria	G3 England
B2 Chile	E1 Netherlands	G4 Tunisia
B3 Cameroon	E2 Belgium	H1 Argentina
B4 Austria	E3 South Korea	H2 Japan
C1 France	E4 Mexico	H3 Jamaica
C2 South Africa	F1 Germany	H4 Croatia
C3 Saudi Arabia	F2 USA	





Champions League:

The premier European club competition is split into two formats. The first phase of the Champions League is a league where competing clubs are divided into groups. Each team plays each other twice and the winner of the group goes on to the single-elimination phase of the competition, where the action really heats up.



Cup Winners Cup:

Featuring Cup-winning European club teams, this tournament is designed to encourage clubs to win Cup competitions at home - as if they need encouragement! The cream of the single-elimination tournaments await you in this competition.



UEFA Cup:

Didn't win the league or Cup this year? Were you beaten Cup finalists or runners-up in the league? So near, but so far, huh? Don't despair though, the UEFA Cup is designed for just your kind of team. Don't view this tournament as one for losers, for if you do then that is all you will achieve. You came so close last time, now go one better!

Copa América:

Since 1987 the Copa América has been held on a bi-annual basis, but the first tournament was held way back in 1910. As the oldest continental championship, Argentina and Uruguay currently share the distinction of winning it 14 times each. Brazil, five-time winner, is the current holder having beaten Bolivia 3-1 in 1997.



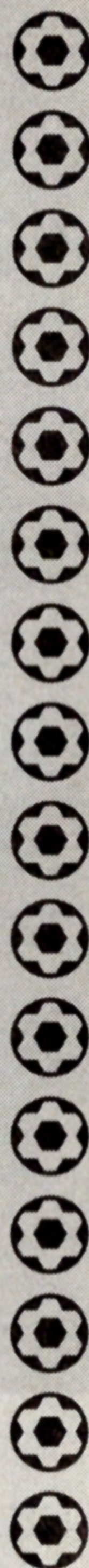
Copa Libertadores:

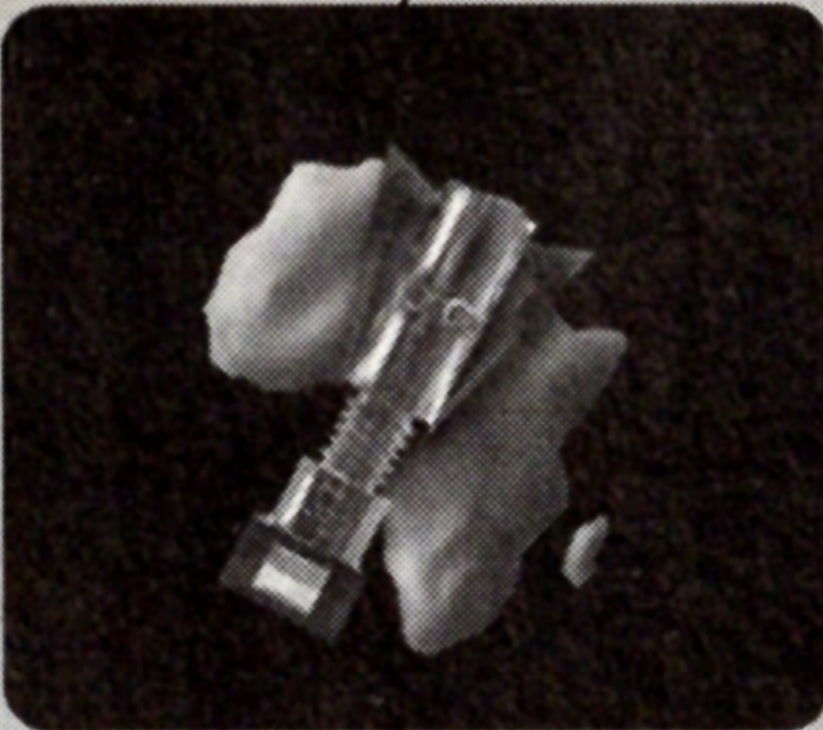

Contested by the cream-of-the-club sides appointed by their respective Federations, the Copa Libertadores das Américas is organized by the South American Football Confederation.



African Champions League


The premier tournament for championship-winning African clubs. Pele once said that an African country would win the World Cup by the year 2000 - the quality of teams competing in this competition adds weight to his comments.






African Cup of Nations:

Established in 1957, and held every two years, the African Nations Cup is older than the corresponding European championship. The list of winners sees Ghana top with 4 titles, Egypt in second with 3 and Cameroon, Congo and Nigeria join third with 2 titles each.



Top 30:

Our unique Top 30 club sides await your presence in a competition to rival all others. Can you hold your own within their esteemed company, and more importantly, can you walk away with the hardware?



Season Menu

Press the **X** button to access the club databases of England, Scotland, France, Germany, Italy, Spain, Holland, Belgium, Switzerland, Portugal or Brazil. Press the **X** button to confirm a club team, then press the **START** button to continue, and it's into the season proper as the first week's matches are displayed. Press the **X** button to access the Pre-Match Menu (see Pre-Match Menu for further details). Good luck!

Friendly Match Menu

128 National Flags will be displayed on-screen from which you must pick two teams to compete in a Friendly Match. Use the Directional buttons to highlight your nation and press the **X** button to confirm.

Select from 117 National Teams, as well as 11 club sides from the Premier League databases of England, Scotland, France, Germany, Spain, Italy, Holland, Belgium, Switzerland, Portugal and Brazil.

Use the Up and Down Directional buttons to scroll through the databases.

Press the **X** button to select Team A. Repeat the process to select Team B (see Pre-Match Menu for further details).

Practice Mode Menu

Like all good soccer teams you will need to practice to make perfect. You never know when that quick free-kick may come in handy or if that Cup tie may go to penalties.

Start Practice:

When ready to enter the practice session, press the **X** button. To exit the session during the training, press the **START** button and select "Abort Practice."





Practice Mode:

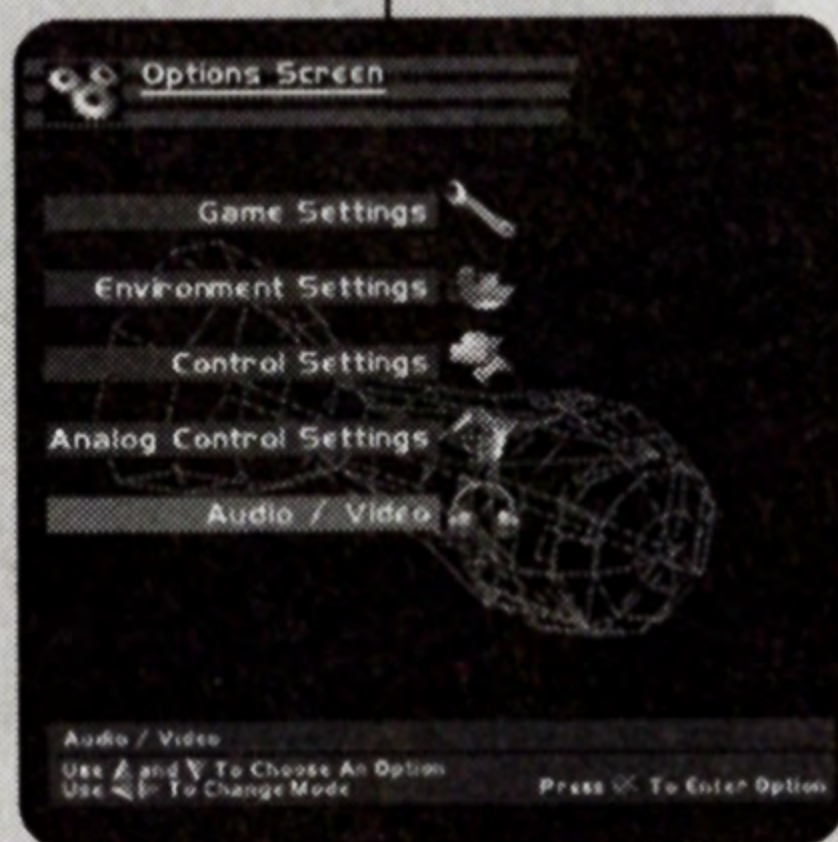
Choose from the following list of practice options: Open Play, Penalties, Free Kick, Corner or Throw In.

Number of Teams:

Choose how many teams will grace the pitch in the training session: 1 or 2.

Timer:

Practice your ball-skills for 15, 30, 45 or 60 seconds.



Options Screen Menu

- Game Settings:Go to Game Settings Menu
- Environment Settings:Go to Environment Settings Menu
- Control Settings:Go to Control Settings Menu
- Analog Control Settings:Go to Analog Controller Settings Menu
- Audio/Video:Go to Audio/Video Menu

Game Settings Menu

Difficulty

There are three challenge settings: Easy, Medium or Hard.



Referee:

Ever feel that you are not only up against the opposition, but also the ref? Well, here you can actually influence the officials demeanor by choosing from Poor, Fair, Strict, Blind or Biased.

Offsides:

The linesman hoists his flag, your attack is over before it has even begun! Offside! This option allows you to switch the offside function On or Off.

Golden Goal:

In Euro 96, Germany's Oliver Bierhoff scored the first ever Golden Goal in a major competition. Whether you like them or not, they are now part of the soccer scene - no, not the Germans, Golden Goals! However, this option allows you to turn them off by selecting "Extra Time," or settle the tie with the next-goal-wins scenario of "Sudden Death".

Injuries:

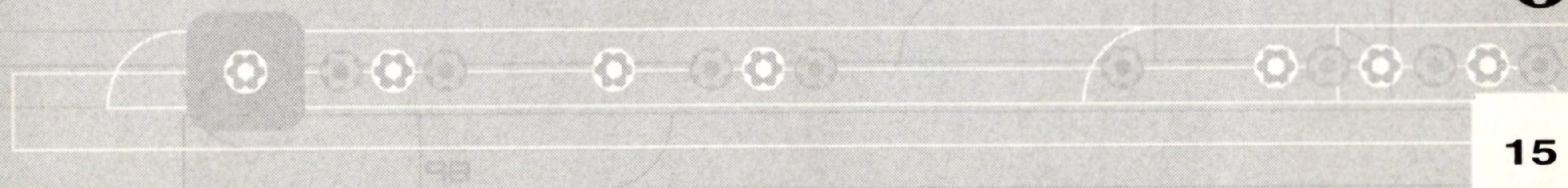
Your players will naturally tire during a match through injury or fatigue. Use this option to turn in-game injuries on or opt for "Invincible Mode."


Length of Half:

Choose between 2, 5, 10 or 15 minutes worth of pure soccer action per half.

Clock:

Do you want a real-time countdown or play match-time until the 90th minute?





Environment Settings Menu

Radar:

Turn the in-game pitch radar to 2D, 3D or Off.

3D Texts:

3D Texts will be displayed throughout the match, announcing set-plays, offsides and other in-game events. Turn these messages On or Off.

In-Game Help

Designed to prompt you into pressing the correct buttons during a match, beginners will find this useful. The function can be switched On or Off.

Weather:

Do you prefer your balls to be white or orange? The Spring, Autumn, Winter or Random options affect the weather and pitch conditions. Selection of different seasons may affect gameplay.

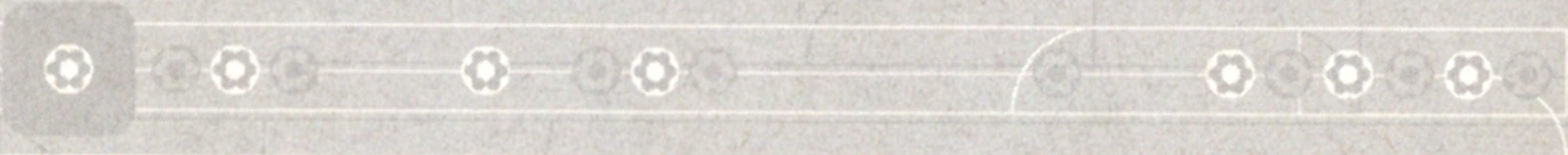
Kick-Off Time:

Do you prefer to play in natural light or under glaring floodlights? Choose your kick-off time from the following options: Day-time, Evening, Floodlit or Random.


Control Settings Menu

Configuration:

Choose to view one of three Controller configurations: A, B or C. **NOTE:** Choose the configuration with which you want to play, at the TEAM SELECT SCREEN.



Mode:

Two tables are displayed outlining the corresponding controls for each Controller configuration. Switch between Defense and Attack using the  button, and commit the control methods to memory.

Analog Controller Settings Menu

adidas® Power Soccer 98 supports the Analog Controller (LED display: RED). When inserted, follow the on-screen instructions to calibrate and configure the Analog Controller. Use the Left stick to control in-game player movement instead of the Directional buttons. When taking a corner, a free-kick or a goal-kick, use the Directional buttons to control the direction of the action.

NOTE: the Directional buttons are still used to navigate Menus when using the Analog Controller mode.

Audio/Video Menu

Audio Mode:

Choose either Mono or Stereo.

Commentaries:

Use the Left Directional button to decrease and the Right Directional button to increase the volume of the in-game commentary.





BGM Volume:

Use the Left Directional button to decrease and the Right Directional button to increase the volume of the in-game background music tracks.

Sound FX:

Use the Left Directional button to decrease and the Right Directional button to increase the volume of the in-game sound effects.

Crowd Volume:

You can't beat the atmosphere of a well-contested soccer match. Use the Left Directional button to decrease and the Right Directional button to increase the volume of the crowd noise.

Center Screen:

Press the **X** button to select this option, then use the Directional buttons to adjust the screen to your satisfaction and press the **X** button to confirm.



Memory Card Menu

Load Game

Press the **X** button to load a previously saved event. The event will continue from the point at which it was last saved.

Save Settings

Press the **X** button to save the current Controller configurations. These will be reloaded as default at any future start-up, provided a Memory Card is present (also see End Game Menu).

Delete Save

Press the **X** button to delete a saved configuration. A red "X" and a green check icon will prompt you should you wish to cancel the delete.

Next Memory Card Slot

If you have more than one Memory Card inserted into your PlayStation® game console, this facility allows you to switch between them. If a Multi-tap is inserted, press the **X** button to cycle through the Multi-tap Memory Card slots.

PRE-MATCH MENU


The next match is displayed on this screen. Use the Left and Right Directional buttons to move the Controller icon to your team.

At this point, up to four players may join the game for either Team A or Team B (see section "Using a Multi-tap" on page 4).

Using the Up and Down Directional buttons you can select from the following three options: Automatic Marker, Auto Goalkeeper or Configuration.

The Marker function dictates whether the switch player marker option during the game is controlled by the player (Manual) or by the computer (Automatic). If Manual is selected, use the **R1** button in-game to operate this function. Secondly, the goalkeeper function dictates control either by the player (Manual) or by the computer (Auto).



Finally, the Configuration function dictates which of three Controller configurations you will use. Use the  button to change any of the selected options. When satisfied press the **START** button to commence play.

NOTE: The user of each Controller should press the **START** button when they are ready to begin play. If several Controllers are connected, a 10-second timer is activated when one player presses the **START** button. Once 10 seconds has elapsed, it's too late to join the game.



MATCH SET-UP MENU

Play Match

Launches directly into a Friendly match.

Game Type

Choose either Arcade or Simulation.

Strategy

See Strategy Menu on page 21.

Camera

Reposition the camera by using the Left and Right Directional buttons to select from Side, Virtual, Dynamic or Isometric.

Environment Settings

See Options Screen Menu: Environment Settings Menu on page 16.

STRATEGY MENU

The Strategy Menu is divided into three sections: Team Selection, Change Strategy and Pitch Coverage.

Team Selection

Press the **X** button to activate the highlighting bar. To alter your starting eleven, use the Up and Down Directional buttons to scroll through the squad and press the **X** button when the scroll-bar highlights the player to be moved. Repeat this process with his replacement from the substitutes bench and the two players will swap positions. With this function you have total control over your starting eleven.

Change Strategy

Press the Down Directional button to access the Change Strategy function. Use the **X** button to cycle through the ten different team formations: 532, 352, 442, 361, 424, 343, 451, 541, 433 and 433lin (flat back four).

Pitch Coverage

Adjust the areas of the pitch that your attack, midfield and defense will be expected to cover. Should your forwards track back to help defend corners? Should your defense push up as zonal defenders? It's your decision.

Press the **START** button at any time to return to the Match Set-Up Menu.






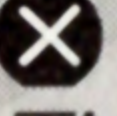



GAME OPTIONS MENU

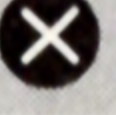
Press the **START** button at any time during a match. The action will pause and the Game Options Menu will be displayed. Press the **START** button at any time to return to the match at the point at which it was paused.

Replay:

Use the replay option to view the last few seconds of a match, and delight in that goal-line clearance or spectacular bicycle-kick.

Use the Directional buttons to rotate the position of the camera. The  button will Fast Forward the replay action. The  button will Rewind the replay action. The  button will Play the action a frame at a time. Hold the  button down to watch the whole of the replay section. The **L1** button zooms out and **R1** zooms in. The  button will return you to the Game Options Menu.

Substitutes left:

You start each game with nine substitutes available on the substitutes bench. If during the match, you wish to introduce another striker or your keeper gets injured, here is where you can make that crucial alteration, it could even win you the match! To initiate a substitution, press the  button. The team line-up will be displayed.

Use the Up and Down Directional buttons to scroll through the team and press the **X** button to select the player to be substituted.

The substitutes list will then be displayed. Use the Up and Down Directional buttons to scroll through the list and press the **X** button to select the player who will be coming on as substitute. You will then be automatically returned to the Game Options Menu. At the next dead-ball situation during the match, the substitution will take place. You can make up to three substitutions per match.

Set-Up:

Camera:

See MATCH SET-UP MENU: Camera on page 20.

3D Texts:

Turn the 3D Text On or Off.

Radar:

Turn the radar to 2D, 3D or Off.

In-Game Help:

See Options Screen Menu: Environment Settings Menu.

Exit:

Press the **X** button to return to the Game Options Menu.

To return to the match press the **START** button.





Audio Settings:

Audio Mode:

Choose either Mono or Stereo.

Commentaries:

Use the Left Directional button to decrease and the Right Directional button to increase the volume of the in-game commentary.

BGM Volume:

Use the Left Directional button to decrease and the Right Directional button to increase the volume of the in-game background music tracks.

Sound FX:

Use the Left Directional button to decrease and the Right Directional button to increase the volume of the in-game sound effects.

Crowd Volume:

You can't beat the atmosphere of a well-contested soccer match. Use the Left Directional button to decrease and the Right Directional button to increase the volume of the crowd noise.

CD:

During the match you have a choice of real-time commentary or background music. Use the Left and Right Directional buttons to cycle through English commentary or eight background music tracks (BGM).

Exit:

Press the **X** button to return to the Game Options Menu.

In-Game Strategy:**Formation:**

Use the **X** button to cycle through ten different team formations.

Pitch Coverage:

Adjust the areas of the pitch that your attack, midfield and defense will be expected to cover.

Exit:

Returns to Game Options Menu.

Abort Match:

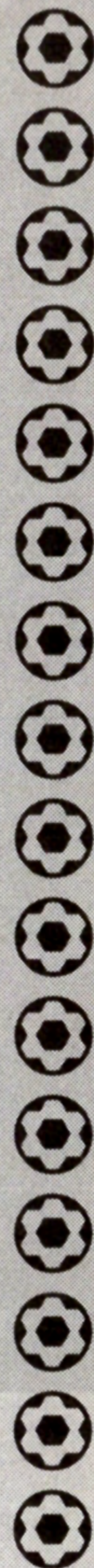
Press the **X** button to select Abort Match.

You will be given the options “No,” “Yes” or “Restart.”

Choose “No” to return to the Game Options Menu.

If playing a friendly match choose “Yes” or “Restart” to end the current match.

If playing a tournament or season game choose “Yes” to end the current match and be returned to the End Game Menu





END GAME MENU

Continue: Progress to the next match.

Save Game: The Memory Card Menu will be displayed. Highlight "Save Game" and press the **X** button to confirm. Follow on-screen messages to complete the save successfully.

Abort: Press the **X** button to abort an event at any time to return to the Main Menu.

NOTES



HINTS

1-900-976-HINT

(\$.95 per min) Live Operator Assistance (\$1.15 per min) \$4.95 for mail-out tips. Live support is available 9am-5pm M-F PST. Automated support is available 24 hours a day-7 days a week. Must be 18 years or older, or have a parent's permission to call. Prices subject to change without notice. This hint line supports games produced by Psygnosis Limited. No hints will be given on our Technical Support or Order lines. This service requires a touch-tone phone.

TECHNICAL SUPPORT

Phone: (650) 287-6583 Fax: (650) 287-6602

Technical support representatives are available at the numbers listed above M-F, 9am-5pm, PST. You may also send your questions or technical problems via e-mail to: psygtech@psygnosis.com or by writing:

Psygnosis Technical Support
989 East Hillsdale Blvd.
Foster City, CA 94404

For questions regarding PlayStation game console and its peripherals, please call:

1 (800) 345-SONY (1-800-345-7669)

Representatives are available M-F, 8AM-6PM, PST

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<http://www.psygnosis.com>

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